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This sheet will not be graded (feel free to write on it), but you must turn it in at the end of the exam.

C Function Definitions

char *fgets(char *s, int size, FILE *stream);

fgets() reads in at most one less than size characters from stream and stores them into the buffer pointed to by s. Reading stops after an EOF or a newline. If a newline is read, it is stored into the buffer. A terminating null byte (' $\0$ ') is stored after the last character in the buffer.

void *memcpy(void *dest, void *src, size_t n);

The memcpy() function copies n bytes from memory area src to memory area dest.

int printf(const char *format, ...);

printf() produces output according to the format string format.

char *strcpy(char *dest, const char *src);

The strcpy() function copies the string pointed to by src, including the terminating null byte (' $\0$ '), to the buffer pointed to by dest. The strings may not overlap, and the destination string dest must be large enough to receive the copy.

char *strncpy(char *dest, const char *src, size_t n);

The strncpy() function copies the string pointed to by src, including the terminating null byte (' $\0$ '), to the buffer pointed to by dest. The strings may not overlap, and at most n bytes of s are copied. Warning: If there is no null byte among the first n bytes of src, the string placed in dest will not be null-terminated.

If the length of src is less than n, strncpy() writes additional null bytes to dest to ensure that a total of n bytes are written.

size_t strlen(const char *s);

The strlen() function calculates the length of the string pointed to by s, excluding the terminating null byte (' $\0$ ').